

ISBE 4th Grade Scope & Sequence

Unit	Standards	Time Frame
Unit 1: Multiplication & Division Concepts	<p>4.OA.1 (Multiplicative Comparison)</p> <p>4.OA.2 (Multiply or divide for word problems with drawings and equations)</p> <p>4.NBT.1 (Place value as multiplicative comparison)</p> <p>4.NBT.2 (Read, write and compare multi-digit numbers)</p> <p>4.OA.4 (Factor pairs/prime or composite)</p> <p>4.NBT.5 (Multiply 4-digit by 1-digit, 2-digit by 2-digit)</p> <p>4.NBT.6 (Divide 4-digit by 1-digit, interpret remainders)</p> <p>4.OA.3 (Multi-step word problems)</p>	8-9 weeks
Unit 2: Fractions: Equivalence & Operations	<p>4.NF.1 (Equivalent fractions)</p> <p>4.NF.2 (Comparing fractions)</p> <p>4.NF.3abcd (Fractions are composed of unit fractions)</p> <p>4.NF.4abc (Multiplying a fraction by a whole number)</p> <p>4.MD.1 (Measurement unit conversion) customary</p> <p>4.MD.2 (Word problems involving distances, intervals of time, liquid volumes, masses of objects, and money)</p> <p>4.MD.4 (Make a line plot to display measurement data)</p>	8-9 weeks
Unit 3: Decimals	<p>4.NF.5 (Convert between 10ths and 100ths as fractions and add)</p> <p>4.NF.6 (Relate fractions and decimals (10ths and 100ths only))</p> <p>4.NF.7 (Compare decimals)</p>	4-5 weeks
Unit 4: Computation Applications	<p>4.OA.3 (Multi-step word problems)</p> <p>4.OA.5 (Generate number or shape pattern for a given rule)</p> <p>4.NBT.3 (Round multi-digit whole numbers)</p> <p>4.NBT.4 (Add and subtract multi-digit whole numbers)</p> <p>4.MD.1 (Measurement unit conversion) metric</p> <p>4.MD.2 (Word problems involving distances, intervals of time, liquid volumes, masses of objects, and money)</p> <p>4.MD.3 (Area and perimeter)</p>	5-6 weeks
Unit 5: 2-Dimensional Geometry	<p>4.G.1 (Draw points, lines, segments, rays, angles)</p> <p>4.G.2 (Classify 2-dimensional figures)</p> <p>4.G.3 (Symmetry)</p> <p>4.MD.5ab (Recognizing angles)</p> <p>4.MD.6 (Measuring angles)</p> <p>4.MD.7 (Angle measure as additive)</p>	3-4 weeks

Major Standards

Supporting Standards

Additional Standards